Y4– Rotten Romans

Geography

- Locate the countries in Europe on a map and use an atlas to identify their capital cities.
- Look at the geographical similarities and differences between Italy and the UK. (E.g. weather, transport, land use, population and environmental issues)
- Explore industry in Italy including trade links to UK.
- Explore the effect of tourism on a region in Italy.
- Express their own views about people, places and environment linked to Italy.

Art/DT

- Roman mosaics
- Kaso (modern day Italian graffiti artist)
- Roman purses
- Make pizzas

Literacy

- Using Escape from Pompeii:
  - Retell the story.
  - Diary entry as Tranio leaving Pompeii.
- Using Romans on the Rampage:
  - Write a new chapter for the book.
  - Write a persuasive letter.
  - Write a recipe for making pizza.
  - Write a character description of a character of their choice
  - Continue the story in the style of the author
- Using Boudicca's Army:
  - Write a newspaper report about the rebellion.

Numeracy

- Read Roman Numerals to 100 (I to C) and know that over time the numeral system changed to include the concept of 0 and place value.

History

- The rise and fall of the Roman Empire.
- Compare how the rich and poor lived in Roman times.
- The Roman invasions.
- Roman gods and goddesses and culture.
- Explore Boudicca's rebellion from different viewpoints.
- Explore how the Romans have affected the way we live

Computing

- Online Safety – Purple Mash unit 4.2
- Effective Searching – Purple Mash unit 4.7
- Spreadsheets – Purple Mash unit 4.3
- Animation – Purple Mash unit 4.6

Other Subjects-Spring Term

RE- community, giving and receiving and self-discipline

SEAL- Good to be Me, Being Responsible

Numeracy

Place Value

- Count backwards through zero to include negative numbers
- Identify, represent and estimate numbers using different representations
- Solve number and practical problems that involve the above and with increasingly large positive numbers
- Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of 0 and place value

Addition and Subtraction

- Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate
- Estimate and use the inverse operations to check answers to a calculation
- Solve addition and subtraction two step problems in contexts, deciding which operations and methods to use and why

Multiplication and Division

- Recall multiplication and division facts for multiplication tables up to 12 x 12
- Multiplying together 3 numbers
- Multiply 2 digit and 3 digit numbers by a 1 digit number using a formal written layout

Fractions and Decimals

- Count up and down in hundredths, recognise that hundredths arise when dividing an object by one hundred and tenths arise when dividing an object by ten
- Recognise and write decimal equivalents of any number of tenths or hundredths
- Recognise and write the decimal equivalents of 1/4, 1/2 and 3/4
- Round decimals with one decimal place to the nearest whole number
- Compare numbers with the same number of decimal places, up to 2 decimal places
- Solve simple measures and money problems involving fractions and decimals to 2 decimal places

Measurement

- Find the area of rectilinear shapes by counting squares
- Read and write and convert between analogue and digital 12 hour clocks
- Read and write and convert between analogue and digital 24 hour clocks

Statistics

- Interpret and present discrete and continuous data using appropriate graphical methods including bar charts and time graphs
- Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs

Science- Electricity (discrete topic)

- identify common appliances that run on electricity
- construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers
- identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery
- recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit
- recognise some common conductors and insulators, and associate metals with being good conductors.

Science- Sound (discrete topic)

- Identify how sounds are made.
- Find patterns between the pitch of a sound and different objects and the volume of a sound and the strength of the vibrations making it.
- Recognise that sounds get fainter as the distance from the sound increases.

Music- Weekly Woodwind Lessons (School Music Service).

PE- indoor PE and Junior Games.