Y4- Rotten Romans

Geography

- An overview of the countries in Europe and the capital cities.
- An in-depth study of Italy – culture, customs, physical and human features
- Rome
- Explore industry in Italy including trade links to UK.
- Compare the weather in Italy to UK.
- Express their own views about people, places and environment linked to Italy.

Art/DT

- Roman mosaics
- Kaso (modern day Italian graffiti artist)
- Roman vases
- Roman chariots and shields

Literacy

- The Roman Bean Feast
- Character descriptions
- I was there- Boudicca's Army
- Write their own diary entries
- Romans on the Rampage
- Escape from Pompeii
- Writing character descriptions
- Writing with a historical setting

Numeracy

- Read Roman Numerals to 100 (I to C) and know that over time the numeral system changed to include the concept of 0 and place value.

History

- Who was Boudicca?
- Who were the Romans?
- What did they do for us?
- Living in Roman times
- Roman Gods and Goddesses

Computing-Digital literacy

- Work together to create a document either on a network and or web based on a topic, area of interest or event (for example using goggle sites) which incorporates hyperlinks, images and embedded media/documents to produce a non-linear, interactive presentation.
- Recognise and use key features of layout and use design features such as text boxes, columns and borders etc.
- Continue to word process using layout, format, graphics and illustrations for different purposes or audiences.
- Use I.T. to create a finished product or set of linked products.
- Use appropriate editing tools to ensure their work is clear and error free (using tools such as spell checker, thesaurus, find and replace).

Other Subjects-Spring Term

RE- community, giving and receiving and self-discipline

SEAL- Getting on and falling out

Numeracy-

Place Value

- Count in multiples of 6, 7, 9, 25 and 1000,
- Identify, represent and estimate numbers using different representations,
- round any number to the nearest 10, 100 or 1000.

Addition

- Add numbers with up to 4 digits using formal written methods of column addition.
- Estimate and use inverse operations to check answers to a calculation.
- Solve addition and subtraction two step problems in contexts, deciding which operations and methods to use and why.

Subtraction

- Subtract numbers with up to 4 digits using formal written methods of col
- Estimate and use inverse operations to check answers to a calculation
- Solve addition and subtraction two step problems in contexts, deciding which operations and methods to use and why.

Multiplication

- Recall multiplication facts for tables up to 12 x 12.
- Multiply 2 digit and 3 digit numbers by a 1 digit number using formal written layout (grid method).
- Solve problems involving multiplying and adding, including using the distributive law to multiply 2 digit numbers by 1 digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.

Division

- Recall division facts for tables up to 12 x 12
- To use formal division methods to divide up to a 3 digit number by a 1 digit number (bus stop method).
- Problem solving with division

Fractions

- Solve problems involving using increasingly harder fractions to calculate quantities and fractions to divide quantities including non unit fractions where the answer is a whole number.
- Recognise and write decimal equivalents of any number of tenths or hundredths.
- Recognise and write decimal equivalents to □,□,□ (□=0.25)

Properties of Shape

- Compare and classify geometric shapes, including quadrilaterals and triangles based on their properties and sizes.
- Identify acute and obtuse angles and compare and order angles up to two right angles by size.
- Identify lines of symmetry in 2D shapes presented in different orientations.
- Complete a simple symmetric figure with respect to a specific line of symmetry (using tracing paper).

Time

- Read, write and compare time between analogue and digital 12 and 24 hour clocks
- Solve problems involving converting from hours to minutes, minutes to seconds, years to months, weeks to day

Science- Electricity (discrete topic)

- identify common appliances that run on electricity
- construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches and buzzers
- identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery
- recognise that a switch opens and closes a circuit and associate this with whether or not a lamp lights in a simple series circuit
- recognise some common conductors and insulators, and associate metals with being good conductors.

Music- Weekly Woodwind Lessons (School Music Service).

PE- indoor PE and Junior Games.