Communication and Language

We will:

Listen to others

Share and explain our own ideas and thoughts using well-formed sentences

Retell familiar stories and talk about non-fiction texts

Learn new vocabulary

Ask, understand, and answer questions

Connect ideas

Use new vocabulary in different contexts

Expressive Arts and Design

We will explore:

The use of tools to join materials to create a model – junk modelling, den building

Media such as pastels and pencils to create observational drawings
Songs, instruments, dance and movement to express ourselves

Come and See

We will explore the topics; Celebrating

Gathering

Growing

Personal, Social and Emotional

We will:

Talk about ways to stay healthy including how to be a safe pedestrian and sensible amounts of screen time

Continue to develop relationships with others, manage own feelings, show resilience, and persevere in the face of challenge



Happy Healthy Me

Equality

To make friends with someone different

To understand that all families are different

PSHE

Working Together Relationships

RSE

We are all unique

Understanding the world

We will explore:

Seasonal changes and weather
Similarities and differences
between ourselves and others -

houses around the world

Past experiences – growing up

Celebrations like Easter

A range of technology – beebots,

IPads

Physical

We will:

Have PE with Sports4kids

Develop independence in dressing, toileting, and hand washing

Use pencils to form letters correctly

Explore threading, small pegging, small tweezers,

scissors

Explore outdoor area – running, wheeled toys, window washing, brushing, tyres, park, bouncers, large construction, mud kitchen – digging, stirring, scooping, construction site – digging, scooping, transporting Den building

Literacy

We will:

Continue to listen to and enjoy stories

Sequence and retell stories

Recognise and write new sounds

Read simple words and phrases in our reading books

Write simple words and phrases using sounds

we know

Create instructions

Make a poster

Retell a simple story

Make a fact file